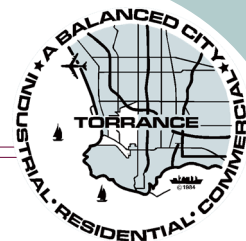


# RESIDENTIAL STREET REHABILITATION, I-94 (AREA C)



## RESCHEDULED: ADVANCE NOTICE OF CONSTRUCTION

Dear Resident:

CITY OF TORRANCE

This notice is to inform you that starting Monday, August 25, 2014 the City's contractor, Shawnan, and their subcontractor, E.W. Harmon, Inc., will begin excavation to repair a damaged sewer pipe in the alley between Cota Avenue and Portola Avenue near the intersection with Pacific Lane. **On Tuesday, August 26, 2014, removal and replacement of the damaged section of pipe will occur.** The work is scheduled to take approximately six (6) hours and there will be a bypass system in place to divert flow while construction is occurring.

### For the residents of 609 to 631 Sartori Avenue and 701 Pacific Lane:

A new longitudinal gutter will be constructed in the alley. This work will begin immediately following the completion of the sewer repair. Work will occur on weekdays between the hours of 8:00 a.m. and 4:00 p.m. **Vehicular access to your garages from the alley will be temporarily restricted on a 24-hour basis from Wednesday, August 27, 2014, until final paving is completed which is anticipated to Thursday, September 4, 2014. If you need to use your vehicle during this period of time, please park it outside of the construction area.**

To help with the impact to parking, approximately 400 feet on the south side of Dominguez Way east of Madrid Avenue has been signed to allow for Temporary Parking

For trash, recycling and green waste pick-up, please continue to put your containers out as you normally do. The contractor will move them for you in order to be picked up if they are within the construction area.

Please contact the City if you need assistance in locating an alternate parking area or if you have any questions regarding the work.

We thank you for your cooperation and patience during the construction. Although inconveniences are expected, it is our goal to complete the work as quickly as possible.

Please see an additional Public Awareness Notice on reverse.

### CITY COUNCIL

Mayor Patrick J. Furey

### PUBLIC WORKS DEPARTMENT CONTACTS

Ron Brahs, Public Works Inspector (310) 613-8822  
Lauren Sablan, Project Engineer (310) 618-6259  
Elizabeth Overstreet, P.E. Engineering Manager (310) 618-3074

Heidi Ann Ashcraft	Mike Griffiths
Gene Barnett	Geoff Rizzo
Tim Goodrich	Kurt Weideman
Sue Herbers	City Clerk
Dana Cortez	City Treasurer
LeRoy J. Jackson	City Manager

## RESIDENTIAL STREET REHABILITATION, I-94 (AREA C)



CITY OF TORRANCE

### **PUBLIC AWARENESS NOTICE**

This Notice is to raise public awareness of individuals currently impersonating and/or falsely identifying themselves as City of Torrance employees and/or construction workers for the City's construction project to repair sidewalks in North Torrance. These individuals may have been wearing a colored construction vest and hardhat. We believe these individuals have intentions of attempting to gain access to your private property and/or your home.

**Be advised that City of Torrance employees and legitimate construction workers WILL NEVER request access to your home or backyard for this project. Our work area is restricted to the public right-of-way in front of your home. If you are approached by any individuals (male or female) wearing a colored construction vest, and asking to enter your home or property, DO NOT allow them access.**

City of Torrance employees will always be wearing a colored construction vest and have a City identification badge and business card. Our employees will always identify themselves so that you may view their identification badge and obtain a business card. The only City employees assigned to this project are Lauren Sablan and Elizabeth Overstreet. We also have hired a contract inspector named Ron Brahs from Onward Engineering.

**If anyone other than these 3 persons approaches you and asks for access to your home or property, please dial 911 immediately. This is part of the City's "See Something, Say Something" efforts to keep our neighborhoods safe. Thank you.**